

Schedule NASG Un-Jam 2024

Day 1 (Friday): 7/6

- 10:00 Introduction and practical info
- 10:30 Ice-breaker exercise
- 12:00 *Lunch in Orangeriet*
- 13:00 Talk: "Not Another Waste-Sorting Game: Systemic Perspectives on Sustainability" - Patrick Prax
- 14:00 Team discussions (Topics)
- 15:00 *Coffee break*
- 15:30 Mini-talks - Hanna Wirman & Pawel Grabarczyk
- 16:30 Veteran NASG students presentation
- 17:00 Play sessions of sustainability games
- Evening** BBQ in the park with veteran NASG students

Day 2 (Saturday): 8/6

- 09:30 Present your topics
- 10:30 Mini-talks - Skúlína Hlíf Kjartansdóttir & Victor Bankler
- 11:30 Team discussion: Set design goals with mentors
- 12:15 *Lunch (Pizza)*
- 13:15 Talk - Lissa Holloway-Attaway
- 13:45 Talk - Ossian Nordgren
- 14:15 Visit to local game exhibition

Day 3 (Sunday): 9/6

- 9:30 Briefing for the day
- 9:45 Work on the game
- 12:15 *Lunch (Pizza)*
- 13:15 Work on the game
- 17:00 Wrapping up for the day (students are welcome to stay until 18:00 if needed)
- Evening** Light trekking in local nature reserve with veteran NASG students

- **Task for day 3:** Have an initial working prototype (analog or digital)

Day 4 (Monday): 10/6

- 9:30 Briefing for the day
- 9:45 Work on the game
- 12:00 *Lunch at Götasalen*
- 13:00 Work on the game
- 17:00 Wrapping up for the day (students are welcome to stay until 18:00 if needed)
- Evening** Visiting the local game industry with veteran NASG students

- **Task for day 4:** Finalize game and prepare presentation for day 5.

Day 5 (Tuesday): 11/6

- 9:00 Briefing for the day
- 9:15 Last minute presentation preparation in teams
- 10:00 Game presentations
- 11:30 Playtesting
- 12:45 Finishing up & good-bye!

- **Task for day 5:** Present your game!